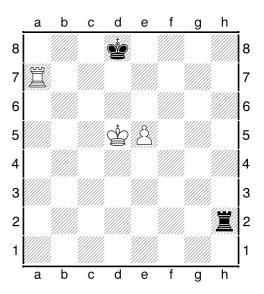


This is a stalemating puzzle with white to play and draw.



This position is one everyone should know, and I found it surprising that a player of 2200+ strength should not know the technique. With black to play it is an easy draw 1..Rh6! [In the game black blundered with 1..Rh1?? allowing 2.Kd6! Rd1+ (2..Rh6+ 3.e6) 3.Ke6 Rh1 4.Ra8+ forcing black's king away from the Philidor defence in front of the opposing pawn.] 2.e6 [There is no other way to make progress] 2..Rh1! [Only when the pawn has advanced to the 6th rank should black throw his rook to the far end of the board to keep checking the white king] 3.Kd6 Rd1+ and white can't avoid checks and defend his pawn.